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# **Advanced Configuration Manager Documentation**

***Release 0.9***

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This is a configuration management plugin that helps with complex applications managing their basic settings. Often, these settings are stored as global vars in `setup.py`, `settings.py`, `__init__.py` files, but this does not scale well, nor is it easily manageable from within an app from a configuration screen. This plugin helps with all of this.

Contents:



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## Introduction

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The advanced configuration manager came from working on a project and realizing how important it was to deal with configuration and settings, how many different places those settings were stored, how complex it was to handle them. I started out using a collection of tools (mostly excellent) to do this, including CLINT for CLI, ConfigParser for configuration files, setting and setup files for global vars, and various custom scripts for other things. I found that I was often pulling the same kinds of things together, but there did not seem to be a package out there that handled the entire thing.

### 1.1 Features

**The Advanced Configuration Manager will provide the following features:**

- defining configuration options within your modules
- ease of access to options within your system
- support for plugins to your system
- storage of configuration options in multiple places
- handling configuration options read from multiple places
- default options
- user changable options
- locked options (non-changeable)
- entry validation
- interpolation of variables
- clean API for adding features
- upgrade / downgrade scripts for fixing configs

**The API allows for easily adding the following items:**

- new configuration datatypes
- new validations
- new storage methods and systems

## 1.2 Requirements

At this point, this only works with python 3.4. It should be pretty easy to backport it to other 3.x versions, and I dont think it woudl be a major job to port to 2.x if there was enough call for it.

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### Todo

- logging and auditing
  - lightweight configuration reader, heavy manager.
  - support for authentication systems
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**Concepts**

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The Advanced Configuration Manager uses the following concepts

## **2.1 Configuration Manager**

This is the main object for the configuration manager. All interaction would normally be with this object.

## **2.2 Sections**

A configuration is normally made up of sections, each section contains the options that are configured. You can also configure the system to not need sections, in which case everything will be in a single flat dictionary like structure.

## **2.3 Options**

The options are the end nodes of the system. These are where you store your options, defaults, etc. If you setup a default they will return that default if no other value is set.

### **2.3.1 Interpolation**

Interpolation allows one configuration variable to reference another. so, for example, you could have options “first\_name” and “last\_name”, and have a third option with a value of “%(first\_name) %(last\_name)”, which, when polled would return the two names combined.

## **2.4 Storage**

This is where the options are stored. There are various storage managers included, and an API for creating more. For example, in a typical option set, you may have two storage managers used. a file storage manager for saving text files and the cli manager for over-riding some of the options with cli parameters. In a more complex environment, you might have three storage managers used. the cli storage to define where the startup file is stored, a local text file to configure the database connection parameters, and a database storage manager to save the majority of the items.

You might even have other storage managers setup for specific items such as user specific settings, group or team settings, etc...

You can even use an initial storage and configuration file to configure later storage managers (such as the above mentioned database managers).

### 2.4.1 Storage Names

Most of this is handled by setting storage names. Each storage manager has a name. each section has two parameters that control what storage they can use.

*storage\_write\_to* can have the following settings:

- `'<name>'`: The name of the storage location to save to.
- `None`: The section will be saved to the default location.
- `'-'`: **The section will NOT be saved in save\_all operations (though it can still be manually saved to a storage location)**
- `'*'`: **The section will be saved to ALL configured standard storage locations. (not recommended in complex environments)**

*storage\_read\_from\_only*:

- `['<name>', '<name>']`: **A list of names, this will only allow data read from these storage locations to be used for these sections.**
- `None` (default): Options in storage will be always be used.

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**Note:** CLI options, if configured, will always overwrite data from storage.

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## Using the Advanced Configuration Manager

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### 3.1 Usage

Using the Configuration Manager can be simple, the minimum that you need to do is:

- Import `ConfigManager` and instantiate it.
- Define the options that you want to use
- Reference the options

#### 3.1.1 Setup the Manager

```
from AdvConfigMgr import ConfigManager
config = ConfigManager()
```

#### 3.1.2 Defining Options

```
# define the section for the options
config.add('my_section')

# define the options within the section
config['my_section'].add(my_option1='default_value', my_option2=1234, my_option3=['item1', 'item2'])
# there are more ways of setting options as well

# if no advanced features are needed, often this will be handled more like this
section_config = config['my_section']

...

section_config['option1'] = value
section_config['option2'] = another_value
section_config['option3'] = still_another_value
```

#### 3.1.3 Using Options

```
# to save typing, we can assign the section to a variable:
sec = config['my_section']
```

```
# reading the option
temp_var = sec['my_option1']

# setting the option value
sec['my_option'] = 'new value'

# clearing the option and using the default value
del ['my_option']

# you can also do something like this
tmp_var = config['my_section']['my_option1']

# or even this if it works better for you
tmp_var = config['my_section.my_option']
```

### 3.1.4 Saving Options to a file

```
# saving to a storage location such as a file can be as easy as
config.write(file='myfile.ini')

# and readign it again later
config.read(file='myfile.ini')

# the filename can also be set during the initial setup, in which case you can simply do:
config.write()
config.read()
```

### 3.1.5 Advanced Features and configuration

There are many advanced features and configuration options that are available if needed, as well as several ways of extending the system.

## 3.2 Advanced Usage

For more information on how to use the advanced features of this module in your system, see the following topics.

### 3.2.1 CLI Argument Management

The system can handle managing arguments passed via the CLI as well as ones in config files or databases. When configuring an option, you have the ability to pass a dictionary of parameters to the option keyword “cli\_option”. This dictionary will tell the system to allow that option to be configured by the CLI, defines the help for the cli, and tells the system how to handle the response.

- flags: (required) a flag or list of flags to be accepted. (these must be unique across the system).

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**Note:** If only a single string is passed instead of a dictionary, it is assumed to be the flag and the rest of the data will be set at defaults.

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- **data\_flag:** If present, this will set the “store\_true” or “store\_false” action in argparse, this means that if True is set, and the cli flag is set, the option will be set to True, and vice-versa. If a default is used, it must be a boolean.
- **nargs:** [int] This will allow that number of arguments to be added to a list config item, so for example, if nargs 3 is passed, the following argument would be treated as one:

```
program.py -arg 1 3 4
```

This would return ['1','2','3'], however if nargs 2 was passed, this would return ['1','2'] and the '3' would be treated as another positional argument. If a default is used in this case, it must be a list and have this many items.

- **choices:** a list of choices that are available (and will be validated against). If a default is used, it must be present in the list.
- **default:** if not present, will use the option default, if present and None, will not have a default, if present and set to something, will use that as a default. .. note:: if a default is present, either passed or using the option default, it must also fit the other arguments.
- **required:** [True/False] this option MUST be passed on the command line.
- **help:** this is a description string to be used on the command line. if this is not present, the option description will be used.

```
cli_option: ({'flags':['f', 'foo'],
              'data_flag':False,
              'nargs':2,
              'choices':['bar', 'barr', 'b'],
              'required':False,
              'help':'This defines if this is fu or bar'})
```

### 3.2.2 Migration of Versions

The system can help with migrating the data between versions. To handle migrations, first create a migration definition dictionary. and pass it to the migration manager during section initialization.

Migrations are handled on a section by section basis, and are performed when running a read operation from a storage manager (other than the cli manager) So be aware that in a multi-storage environment,

This dictionary could have the following keys:

Key Name	Data Type	Description
section_name	str	The name of the section to be used. can be omitted only if a simple config is used
stored_version_min	str	The version of the stored data to convert from, this record is used if no version entries, and could have all three defined. If stored_version is None, (as opposed to omitted), this record is used. The version of the stored data to convert from, this record is used.
stored_version_max	str	
stored_version	str	
live_version_min	str	
live_version_max	str	The version of the stored data to convert from, this record is used.
live_version	str	
actions	list of actions	A list of actions with the option names and the actions to take for each.
keep_only	bool	If True, only options in the list will be kept, for record based storage all others will be deleted (Defaults to False)
	ActionClass	a subclass of BaseMigrationActions that is used to do the changes

## Actions

This is a list of the actions that you want taken, each action record (dictionary or tuple) defines how you want to handle an option (or set of options matching the filter).

The action records are either a dictionary of keys, or a tuple, these are passed to the action method as either a set of args (if a tuple) or as a keyword set (if a dictionary)

the action methods are in the MigrationActionClass, which you can also subclass and pass to in the migration definition dictionary if you want to handle migrations differently.

An example of this is would be, if there is a migration action ('remove','my\_option') the MigrationManager class will call MigrationActionClass.remove('my\_option'). This class method is responsible for carrying out the migration actions.

This could also have been passed as an action {'action':'remove','option\_name':'my\_option'}

## Remove

These options will be removed and deleted from storage. <sup>1</sup>

Dict:

```
{ 'action': 'remove', 'option_name': <option_name> }
```

Tuple:

```
( 'remove', 'option_name' )
```

## Rename

This will rename the options. you have the option to pass an interpolation string as well with this that can modify the value of the string type options.

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<sup>1</sup> Only record based storage managers will delete these from the storage medium. others will rely on the object not being present in the config since the entire config is re-written to the storage overwriting the old one.

Dict:

```
{'action': 'rename',  
'option_name': <old option name>,  
'new_option_name': <new option name>,  
['interpolation_str': <optional interpolation string>]}
```

Tuple:

```
('rename', 'old_option_name', 'new_option_name' [, 'interpolation_str'])
```

## Copy

This will copy an option and add it from another option. This also allows copying from another section if a name is passed using dot notation as well as an optional interpolation string.

Dict:

```
{'action': 'copy',  
'option_name': <existing option name>,  
'new_option_name': <new option name>,  
['interpolation_str': <interpolation_string>]}  
  
{'action': 'copy',  
'option_name': <existing section name.existing option name>,  
'new_option_name': <new option name>,  
['interpolation_str': <interpolation_string>]}
```

Tuple:

```
('copy', 'old_option_name', 'new_option_name' [, 'interpolation_str'])  
('copy', 'old_section.old_option_name', 'new_option_name' [, 'interpolation_str'])
```

## Pass

These will just be passed through, this is generally not needed unless the ‘keep\_only’ flag is used, then these are required for all options to be kept.

Dict:

```
{'action': 'pass',  
'option_name': <option_name>}
```

Tuple:

```
('pass', 'option_name')
```

## Interpolate

This runs the option through a simple interpolator, allowing for some simple conversions.

Dict:

```
{'action': 'interpolate',  
'option_name': <option_name>  
['interpolation_str': <interpolation string>]}
```

Tuple:

```
('interpolate', 'option_name' [, 'interpolation_str'])
```

### Other

For more complex conversion needs, you can subclass the `BaseMigrationActions` class and create your own migrations. Anything that is not in the above list will be passed to a method of the `MigrationActions` class method matching the name of the action. every action definition must have a 'action' key (or the first item in the tuple, and an 'option\_name' key (the second item in the tuple) that defines what options are sent. along with the defined keys a kwarg of 'value' will also be passed that is the current value of the option.

Some actions support glob type wildcards ('\*', '?', '!', '[]'), (by default the 'remove', 'interpolate', and 'pass' ones) Generally these would be ones that do not require changing the option name).

For interpolations, use '%(\_\_current\_value\_\_)' for the current value, %(option\_name), %(section\_name.option\_name) to pull in other values.

By default, options without actions will simply be passed through unless the "keep\_only" flag is set.

### 3.2.3 Validation of data

If the data is going to be manipulated by users, the data can also be validated for accuracy. This is done by

### 3.2.4 Managing Data Storage Locations

This system can support multiple storage locations for the data, including handling data stored on local disk INI files, databases, and even passing the data in dictionary or list format.

### 3.2.5 Interpolation Options

The interpolation system can handle replacement on the fly. This is done within the options themselves, as well as during migrations.

At its most basic, interpolation allows you to have a string that contains a key string that is replaced with the value of another configuration option. For example:

```
:: # setup the configuration manager
    config = ConfigManager() config.add('section1') section1 = config['section1']
    # add some options for the data directory and data file
    section1['data_dir'] = 'my_path/data' section1['data_filename'] = 'my_data_file.db'
    # add an option that will return the full file and path for the database:
    section1['database'] = '%(data_dir)/%(data_filename)'
    # when you call the interpolated option section1['database']
    'mypath/data/my_data_file.db'
```

**..note::** there are better approaches to handling paths in the system that would work better with cross platform systems, see **py:module:'pathlib'**



Interpolation can also handle cross section variables, so you can use `%(section_name.option_name)` if needed, as well as recursive variables where you are including a interpolated option in another interpolated option (up to a max of 10 levels).

if you need to use “%” in your option values, you can use escape it with “%%”

..note:: you can disable interpolation by passing `None` to the “interpolator” keyword arg for the `ConfigManager`



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## Configuration and API

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### 4.1 Core Classes

These are the core classes that you normally interact with through the configuration manager. most of the other classes, such as the [Storage Manager Classes](#), [Migration Assist Classes](#), etc... are called and controlled by these.

#### 4.1.1 ConfigManager Class

```
class AdvConfigMgr.ConfigManager (version=None, migrations=None, storage_config=None, storage_managers=None, default_storage_managers=None)
```

##### Parameters

- **allow\_no\_value** – allow empty values.
- **empty\_lines\_in\_values** –
- **allow\_add\_from\_storage** – allow adding sections and options directly from the storage
- **allow\_create\_on\_set** – allows sections to be created when the set command is used. the set command can only be used to set the values of options, so this **REQUIRES** using dot-notation.
- **no\_sections** – this will disable all sections and all options will be accessible from the base manager object. (this creates a section named “default\_section”). .. warning:: converting from simple configurations to sections may require manual data minipulation!
- **section\_defaults** – a dictionary of settings used as defaults for all sections created
- **interpolation** – can be defined if interpolation is requested or required.
- **section\_option\_sep** (*str*) – defines a seperator character to use for getting options using the dot\_notation style of query. defaults to ‘.’, in which case options can be queried by calling `ConfigManager[section.option]` in addition to `ConfigManager[section][option]`. If this is set to `None`, dot notation will be disabled.
- **cli\_program** – the name of the program for the cli help screen (by default this will use the program run to launch the app)
- **cli\_desc** – the text to show above the arguments in the cli help screen.
- **cli\_epilog** – the text to show at the end of the arguments in the cli help screen.

- **raise\_error\_on\_locked\_edit** – if True, will raise an error if an attempt to change locked options, if False (default) the error is suppressed and the option will not be changed.
- **storage\_managers** (*BaseStorageManager*) – a list of storage managers to use, if none are passed, the configuration will not be able to be saved.
- **cli\_parser\_name** – the name of the cli parser if not the default. set to None if the CLI parser is not to be used.
- **cli\_group\_by\_section** – True if cli arguments should be grouped by section for help screens.
- **version\_class** (*Version or str or None*) – ‘loose’, ‘strict’, a subclass of the Version class or None for no versioning.
- **version** (*str*) – the version number string.
- **version\_option\_name** (*str*) – the option named used to store the version for each section, {section} will be replaced by the name of the section.
- **version\_allow\_unversioned** (*bool*) – if True, the system will import unversioned data, if false, the version of the data must be specified when importing any data.
- **version\_enforce\_versioning** (*bool*) – if True, the system will raise an error if no version is set at the section or base level.
- **version\_disable\_cross\_section\_copy** (*bool*) – if True, cross section copy will not work. Used when you have plugins from different authors and you want to segment them.
- **version\_make\_migrations** (*list*) – this is a list of migrations that can be performed, (see migration)
- **kwargs** – if “no\_sections” is set, all section options can be passed to the ConfigManager object.
- **data\_dict** (*ConfigDict*) – any dictionary that can support the number of levels needed.
- **version** – the string version number.
- **migrations** (*list*) – a list of migration dictionaries.
- **storage\_config** (*dict*) – a dictionary of storage configuration dictionaries. These would be in the format of {‘storage\_name’:{<config\_dict>},‘storage\_name’:{<config\_dict>}}. See specific storage managers for details of the config dict entries.
- **storage\_managers** – a list or set of storage managers to use, if not passed, the file storage manager is used.
- **default\_storage\_managers** (*list*) – a list or string indicating the default storage manager(s) names to use if no names are passed during read/write operations. if None (the default) all configured storage managers are polled.

**add** (*\*args, \*\*kwargs*)

Adds configuration options:

```
add('section1', 'section2', 'section3')
add(section_def_dict1, section_def_dict2, section_def_dict3)
add([list of section_def_dicts])
add('section_name.option_name', 'section_name.option_name')

add(section_name1='option_name1', section_name2='option_name2')
```

```
add(section_name=section_def_dict, section_name2=section_def_dict)
add(section_name=[list_of_option_names or dicts], section_name=(list of option names or dict
```

section\_def\_dict keys

Key	De- fault	Description
'name'	None	The name of the section
'verbose_name'	None	The verbose name of the section
'description'	None	A long description of the section
'storage'	None	The name of the storage location (if used)
'keep_if_empty'	False	Keep the section even if all options ahve been deleted
'store_default'	False	Store defaults in storage medium
'locked'	False	If True, do not allow any changes to the section
'allow_create_on_load'	True	Allow new options to be created directly from the storage medium for example, if you hand edit the ini file and add new options
'option_defaults'	None	Allows a dict to be passed with defaults for any new options in this section this will replace any system wide option defaults specified.
'options'	None	Provides a list of options to be added to the section,

**Note:** When no sections are used, this will redirect to `ConfigSection.add()`

**add\_section** (*section*, *force\_add\_default=False*, *\*\*kwargs*)

Create a new section in the configuration.

Raise DuplicateSectionError if a section by the specified name already exists.

**read** (*sections=None*, *storage\_names=None*, *override\_tags=False*, *data=None*, *\*\*kwargs*)

runs the read from storage process for the selected or configured managers

#### Parameters

- **storage\_names** – If None, will read from all starnard storage managers, if a string or list, will read from the selected ones following the configured tag settings.
- **sections** – If None, will read from all sections, if string or list, will read from the selected ones following the configured tag settings.
- **override\_tags** – if True, this will override the configured storage tag settings allowing things like exporting the full config etc.
- **data** – if a single storage tag is passed, then data can be passed to that storage manager for saving. this will raise an AssignmentError if data is not None and more than one storage tag is passed.

**write** (*sections=None*, *storage\_names=None*, *override\_tags=False*, *\*\*kwargs*)

runs the write to storage process for the selected or configured managers

#### Parameters

- **storage\_names** – If None, will write to all starnard storage managers, if a string or list, will write to the selected ones following the configured tag settings.
- **sections** – If None, will write to all sections, if string or list, will write to the selected ones following the configured tag settings.
- **override\_tags** – if True, this will override the configured storage tag settings allowing things like exporting the full config etc.

**Returns** if ONLY one `storage_tag` is passed, this will return the data from that manager if present.

### 4.1.2 ConfigSection Class

```
class AdvConfigMgr.ConfigSection(manager, name, verbose_name=None, de-
                                description=None, storage_write_to=None, stor-
                                age_read_from_only=None, store_default=False,
                                locked=False, allow_create_on_load=True, al-
                                low_create_on_set=True, option_defaults=None,
                                cli_section_title=None, cli_section_desc=None, version=None,
                                version_option_name=None, version_migrations=None, op-
                                tions=None)
```

A single section of a config

#### Parameters

- **manager** (`ConfigManager`) – A pointer to the config manager
- **name** (`str`) – The name of the section
- **verbose\_name** (`str`) – The verbose name of the section
- **description** (`str`) – A long description of the section
- **storage\_write\_to** (`str`) – The tag of the storage location to save to, if None, the section will be saved to the default location, if '-' it will not be saved in save\_all operations, if "\*", section will be saved to all configured storage locations. Sections can be saved manually to any storage if needed.
- **storage\_read\_from\_only** (`str or list`) – options from storage with tags in this list will be read. If None (default) then options in storage will be always be used. This allows restricting options to specific storage locations. CLI options, if configured, will always overwrite data from storage.
- **store\_default** (`bool`) – store defaults in storage medium
- **locked** (`bool`) – if True, do not allow any changes to the section
- **allow\_create\_on\_load** (`bool`) – if True, options will be created if they are in the stored data, if false, they must be configured first.
- **allow\_create\_on\_set** (`bool`) – if True, options can be created using a dictionary set proces, if False, they need to be configured first.
- **cli\_section\_title** (`str`) – the name of the section in the CLI (if sectioned), Defaults to verbose\_name
- **cli\_section\_desc** (`str`) – the description for the section in the CLI (if sectioned), Defaults to description
- **version** (`str`) – the version number of the section, if None, this will take the version number of the ConfigManager object.
- **version\_option\_name** (`str`) – allows for overriding the ConfigManager's version\_option\_name setting.

**add** (`*args, **kwargs`)

Adds new option definition to the system

args, kwargs: config options can also be passed in args/kwargs, in a number of formats.

Examples:

This does not set any default values:

```
add('option1', 'option2', 'option3')
```

Seperate dictionaries:

```
add(full_option_dict, full_option_dict)
```

A list of dictionaries:

```
add([full_option_dict, full_option_dict])
```

A list of sets with option\_name and default value.:

```
add([('option1', default_value), ('option2', default_value)])
```

If default value is a dict, this will not work, if a dict is passed, it is assumed to be a full\_option\_dict:

```
add(option1=default_value1, option2=default_value2, option3=default_value3)
add(option1={full_option_dict}, option2={full_option_dict})
```

These can be mixed, so the following would be valid:

```
add('option1', full_option_dict, [full_option_dict, full_option_dict], [('option2', default_value)])
```

**full\_option\_dict Example (with defaults):** 'name': '<name of option>', 'default\_value': \_UNSET, 'datatype': None, 'verbose\_name': None, 'description': None, 'cli\_option': None, 'validations': None, 'do\_not\_change': False, 'do\_not\_delete': False, 'required\_after\_load': False,

---

#### Note:

- If a default value is a dictionary, it must be passed within a full option dict.
- See ConfigOption for option\_dict parameters.
- If a full option dict is passed as an arg (not kwarg) it must contain a 'name' key.
- Args and kwargs can be mixed if needed... for example this is also a valid approach:

```
add(option1, <full_option_dict>, option3=default_value, option4={full_option_dict})
```

- If options are repeated in the same commane, kwargs will take precedence over args, and new options will overwrite old ones.
  - if there are existing options in the section with the same name, an error will be raised.
- 

**clear** (*options*, *forgiving=False*)

Will set the option to the default value or to unset as long as long as the section is not locked.

#### Parameters

- **options** (*str or list*) – option name or list of option names
- **forgiving** (*bool*) – True will return False if the option is not found, False, will raise NoOptionError.

**Returns** True if all deletes passed, False if not. if False, a list of the failed options is stored in self.last\_failure\_list

**Return type** `bool`

**Raises** `NoOptionError` – If the option does not exist. and forgiving is False.

**delete** (*options, force=False, forgiving=False*)

Will delete a list of options.

**Parameters**

- **options** – Option name or list of option names.
- **force** (`bool`) – True will delete the object even if it has a default\_value without checking for value or lock.
- **forgiving** (`bool`) – True will return False if the option is not found, False, will raise `NoOptionError`.

**Type** str or list

**Returns** True if all deletes passed, False if not. if False, a list of the failed options is stored in `ConfigSection.last_failure_list`

**Return type** `bool`

**from\_read** (*option, value, raw=False, validate=True*)

adds data from a storage module to the system, this ignores the ‘do\_not\_add’ flag. :param str option: option name :param value: the value to add :param bool raw: True if the interpolation needs to be bypassed. :param bool validate: True if validation should happen. :return:

**get** (*option, fallback=Empty Value, raw=False*)

gets the value of an option

**Parameters**

- **option** – the name of the option
- **fallback** – a value to return if the option is empty
- **raw** – a flag to skip interpolation

**Returns**

**items** (*raw=False*)

Return a list of (name, value) tuples for each option in a section.

All interpolations are expanded in the return values, based on the defaults passed into the constructor, unless the optional argument ‘raw’ is true.

**Parameters** **raw** (`bool`) – True if data should not be interpolated.

**load** (*option, value, \*args, \*\*kwargs*)

Loads value into system, can create new options if “allow\_create\_on\_load” is set.

**Parameters**

- **name** – Option Name
- **value** – Option Value
- **args** – as per `ConfigOption` class (passed through)
- **kwargs** – as per `ConfigOption` class (passed through)

**section\_ok\_after\_load**

validates that all options that are required “after\_load” have either a set or default value :return: :rtype boolean:



**set** (*option, value, raw=False, validate=True, force=False*)

Sets an option value.

#### Parameters

- **option** – the name of the option to set
- **value** – the value to set
- **raw** – if set to True will bypass the interpolater
- **validate** – if False will bypass the validation steps
- **force** – if True will bypass the lock checks, used for loading data.

**Returns** the interpolated value or default value.

**to\_write** (*option, raw=False, as\_string=False*)

gets data from the system to save to a storage module :param bool raw: :param bool as\_string: :return:

### 4.1.3 ConfigOption Class

**class** AdvConfigMgr.**ConfigOption** (*section, name, \*args, \*\*kwargs*)

An individual option in the config

#### Parameters

- **section** (*ConfigSection*) – A pointer to the ConfigSection object that this is a part of
- **name** (*str*) – The name of the config object. This is transformed by the optionxform method in the main config manager. by default this is converted to lowercase
- **default\_value** (*object*) – Default=\_UNSET the default value for the item. If set to \_UNSET this is considered to not have a default. (this allows None to be a valid default setting.
- **data\_type** (*str*) – Default=None: This is the type of data that is stored in the option. this accepts : None, 'str', 'int', 'float', 'list', 'dict' additional data types can be defined using the DataTypeBase class. If set to None and there is a default value set, this will take the datatype of the default value, otherwise it will be set to 'str'
- **verbose\_name** (*str or None*) – Default=None This is the long name for the option (that can show up in the options configuration screen or help screen) This is set to a title case version of the option name with spaces replacing '\_'
- **description** (*str or None*) – Default=None This is the long description for the option, available in the help screens.
- **cli\_option** (*str or None*) – Default=None This allows the option to be changed via the CLI on startup, this would be a string, tuple or dictionary of options that configure how the cli commands will be handled.
- **validations** (*object*) – Default=None: This is a set of validation classes to be run for any options saved.
- **keep\_if\_empty** (*bool*) – Default=True: If set to False the option will be deleted when the value is cleared AND there is no set default value.
- **do\_not\_change** (*bool*) – Default=False If set to True, this will not allow the user to change the option after initial loading.
- **do\_not\_delete** (*bool*) – Default=False If set to True, this will not allow the user to delete the option.

- **required\_after\_load** (*bool*) – Default = *False*, If set to true, the app should not start without this being set. if there is a CLI\_option available, the app should prompt the user for that option, if not, the app should fail with a usefull message.
- **autoconvert** (*bool*) – will attempt to autoconvert values to the datatype, this can be disabled if needed. (some types of data may not autoconvert correctly.)

**from\_read** (*value, raw=False, validate=True, from\_string=False*)

adds data from a storage module to the system, this ignores the 'do\_not\_add' flag.

**Parameters**

- **value** – the value to add
- **raw** – if set to True will bypass the interpolater
- **validate** – if False will bypass the validation steps
- **from\_string** – if True will convert from string

**Returns** the interpolated value or default value.

**get** (*raw=False, as\_string=False*)

Gets the current value or default interpolated value.

**Parameters** **raw** – if set to True will bypass the interpolater

**Returns** the interpolated value or default value.

**set** (*value, raw=False, validate=True, force=False*)

Sets the current value.

**Parameters**

- **value** – the value to set
- **raw** – if set to True will bypass the interpolater
- **validate** – if False will bypass the validation steps
- **force** – if True will bypass the lock checks

**Returns** the interpolated value or default value.

**to\_write** (*raw=False, as\_string=False*)

gets data from the system to save to a storage module,

**Parameters**

- **raw** – if set to True will bypass the interpolater
- **as\_string** – returns the value as a strong (passing through the datatype module to\_string method)

**Returns** the interpolated value or default value.

**Returns** the interpolated value or default value.

## 4.2 Data Type Classes

These classes manage the data types available in the system. They handle validation and data conversion for the system. The system comes with seveal datatypes pre-defined, but you can add more if you need special handling of your data.

### 4.2.1 Data Type Base Class

```
class AdvConfigMgr.config_types.DataTypeBase (validations=None, allow_empty=True,
                                              empty_type=Empty Value)
```

#### Parameters

- **allow\_empty** – set to False if validation should be raised on empty or blank fields.
- **empty\_types** – set to a tuple of types that are considered empty
- **validations** – a list or tuple of validation classes to run.

**from\_string** (value, validate=True)  
Returns an object matching the datatype from a string

**to\_string** (value)  
Returns a string version of the value passed.

**validated** (value)  
Runs all validations and returns the value if validated. :param value: value to be validated :return:

### 4.2.2 Pre-Configured Validation Classes

## 4.3 Storage Manager Classes

The system can store configuration data in multiple storage locations, the following classes are used by the system to handle reading and writing from storage locations.

There are three types of storage locations that the system recognizes;

**Read-Only:** These are locations that do not have the ability to store data, Currently this is only the CLI manager.

**Block-Based:** These are locations that or write everything at once and do not have the ability to modify a single option. Examples of these are INI text files and the dictionary and string managers.

**Record-Based:** These are the most complex managers and are normally based on databases. These have the ability to read or write options individually.

### 4.3.1 ConfigStorage Class

#### Configuration Manager

```
class AdvConfigMgr.StorageManagerManager (config_manager, managers=None,
                                           cli_parser_name='cli', cli_manager=None,
                                           storage_config=None, de-
                                           fault_storage_managers=None)
```

A class to handle storage managers

#### Parameters

- **config\_manager** – a link to the ConfigurationManager object
- **managers** – the managers to be registered. The first manager passed will be imported as the default
- **cli\_parser\_name** – the name of the cli parser if not 'cli', if None, this will disable CLI parsing.

- **cli\_manager** – None uses the standard CLI Parser, this allows replacement of the default cli manager

**read** (*sections=None, storage\_names=None, override\_tags=False, data=None*)

runs the read from storage process for the selected or configured managers

#### Parameters

- **storage\_names** – If None, will read from all standard storage managers, if a string or list, will read from the selected ones following the configured tag settings.
- **sections** – If None, will read from all sections, if string or list, will read from the selected ones following the configured tag settings.
- **override\_tags** – if True, this will override the configured storage name settings allowing things like exporting the full config etc.
- **data** – if a single storage name is passed, then data can be passed to that storage manager for saving. this will raise an AssignmentError if data is not None and more than one storage name is passed.

**write** (*sections=None, storage\_names=None, override\_tags=False, \*\*kwargs*)

runs the write to storage process for the selected or configured managers

#### Parameters

- **storage\_names** – If None, will write to all standard storage managers, if a string or list, will write to the selected ones following the configured tag settings.
- **sections** – If None, will write to all sections, if string or list, will write to the selected ones following the configured tag settings.
- **override\_tags** – if True, this will override the configured storage name settings allowing things like exporting the full config etc.

**Returns** if ONLY one storage\_name is passed, this will return the data from that manager if present.

## Configuration Storage Plugins

### Storage Plugin Base Class

**class** AdvConfigMgr.**BaseConfigStorageManager**

Base class for storage managers, defines an expandable storage subsystem for configs.

Also, the two methods; BaseConfigStorageManager.read() and BaseConfigStorageManager.write() need to be overwritten to read and write the data in the format needed.

if the manager is intended to be a 'standard' one, in other words, if it will be used for automatic read-all/write-all processes, it must be able to run without passing any data or arguments, all configuration must be done during initialization. if it will only be used standalone or on-demand, you can allow any information to be passed.

**allow\_create** = True

**Parameters** **force** (*bool*) – True if this will set options even if they are locked

**config** (*config\_dict*)

**Parameters** **config\_dict** – a dictionary with storage specific configuration options., this is called after the storage manager is loaded.

**force** = False

**Parameters** `overwrite` (*bool*) – True if this will overwrite options that have existing values

`force_strings = False`

**Parameters** `standard` (*bool*) – True if this should be used for `read_all` or `write_all` ops

`lock_after_read = False`

**Parameters** `priority` (*int*) – the priority of this manager, with smallest being run earlier than larger.

`overwrite = True`

**Parameters** `lock_after_read` (*bool*) – True if this will lock the option after reading

**read** (*section\_name=None, storage\_name=None, \*\*kwargs*)

Read from storage and save to the system

#### Parameters

- **section\_name** (*str or list*) – A string or list of sections to read from in the config.
- **storage\_name** (*str*) – A string name of the storage manager, this can be used to override the configured name.
- **kwargs** – each storage manager may define its own additional args, but must also implement the final kwargs parameter so that if it is called with other arguments, it won't cause an error.

**Returns** the number of sections / options added

The recommended implementation method is to read from your storage method (database, special file, etc) and store the arguments in a dictionary or dictionary of dictionaries. then pass that dict to `BaseConfigStorageManager._save_dict()`. that method will take care of writing the data, converting it if needed, making sure that it is allowed to write, handling locked sections and options, etc...

if the implementation tries to pass data directly to the file manager for importing, it will save the data in `BaseConfigStorageManager.data()` where you can read it, so you should check this before processing.

You should keep track of the number of sections and options written/read and return these at the end:

```
return self.last_section_count, self.last_option_count
```

`standard = True`

**Parameters** `allow_create` (*bool*) – True if this can create options in the system, even if they are not pre-configured.

`storage_name = None`

**Parameters** `force_strings` (*bool*) – If True, the system will convert all options to strings before writing to the manager, and from strings when reading from it.

`storage_type_name = 'Base'`

**Parameters** `storage_name` (*str*) – The internal name of the storage manager, must be unique

**write** (*section\_name=None, storage\_name=None, \*\*kwargs*)

Write data from the system and save to your storage

#### Parameters

- **section\_name** (*str or list*) – A string or list of sections to write to.

- **storage\_name** (*str*) – A string name of the storage manager, this can be used to override the configured name.
- **kwargs** – each storage manager may define its own additional args, but must also implement the final kwargs parameter so that if it is called with other arguments, it won't cause an error.

**Returns** the number of sections / options written

The recommended implementation method is to call `BaseConfigStorageManager._get_dict()` which will return a dictionary of the options or dictionary of sections (which are dicts of options) to be saved. You can then iterate through these and save them in your storage system.

if you want to return data direct from the write method, you should copy it to `BaseConfigStorageManager.data()` after processing.

you should keep track of the number of sections and options written/read and return these at the end:

```
return self.last_section_count, self.last_option_count
```

### CLI Plugin Class

**class** `AdvConfigMgr.ConfigCLIStorage`

Read configuration from the CLI

**force = True**

True if this will set options even if they are locked

**force\_strings = False**

True if the storage only accepts strings

**lock\_after\_read = True**

True if this will lock the option after reading

**overwrite = True**

True if this will overwrite options that have existing values

**read** (*section\_name=None, storage\_name='cli', \*\*kwargs*)

will take a dictionary and save it to the system :param dict\_in: :param storage\_name: :return:

**reset\_cache** ()

Reloads the cli\_parser from the config.

**standard = True**

True if this should be used for read\_all/write\_all ops

**write** (*section\_name=None, storage\_name='cli', \*\*kwargs*)

cli does not accept writing options – disabled

### Dictionary Plugin Class

**class** `AdvConfigMgr.ConfigSimpleDictStorage`

Read configuration from a dictionary.

Keys are section names, values are dictionaries with keys and values that should be present in the section.

**read** (*section\_name=None, storage\_name='dict', \*\*kwargs*)

will take a dictionary and save it to the system :param dict\_in: :param storage\_name: :return:

**standard = False**

True if this should be used for read\_all/write\_all ops

**write** (*section\_name=None, storage\_name='dict', \*\*kwargs*)

will return a dictionary from the system :param storage\_name: :return:

## File Plugin Class

**class** AdvConfigMgr.**ConfigFileStorage**

A file manager that stores config files in a text file

this manager can handle multiple files, as well as a string or list of data, as long as the data is in the format of an ini file. it can also handle scanning a directory or list of directories for all files matching a filter pattern.

if multiple files or filenames are passed, the files read will be processed in the order they are listed, with sections being merged and options overwriting older ones.

if a directory path is passed, the files will be sorted based on the “read\_path\_order” option and processed in that order.

### Parameters

- **delimiters** (*tuple*) – the delimiter between the key and the value
- **comment\_prefixes** (*tuple*) – this is a tuple of characters that if they occur as the first non-whitespace character of a line, the line is a comment
- **inline\_comment\_prefixes** (*tuple*) – this is a tuple of characters that if they occur elsewhere in the line after a whitespace char, the rest of the line is a comment.
- **space\_around\_delimiters** (*bool*) – True if space should be added around the delimiters.
- **strict** (*bool*) – if False, duplicate sections will be merged, if True, duplicate sections will raise an error
- **read\_filenames** (*str or list*) – a filename or list of file names, assumed to be in the current directory if not otherwise specified for reading. These can also be path/globs and the system will attempt to read all files matching that glob filter. for example, the following are all examples of valid parameters:

```
'myfile.ini'
'dir/myfile.ini'
'dir/*.ini'
['myfile.ini', 'myotherfile.ini', 'backup_files/myfile_?.ini']
```

The filename to read from can also be passed during the read operation.

- **read\_path\_order** – ‘alpha’ (default) or ‘date’, the order files will be processed if a path is passed.
- **filename** (*str*) – If used, the single file to read and write to. (cannot be used with read\_filenames write\_filename.)
- **write\_filename** (*str or None*) – the filename to write files to. if None and read\_filenames is passed, this will take the first name in the list. if None and read\_paths is passed, AND if there is ONLY ONE file in the path that matches the filter, this will use that file. the filename to write to can also be passed during the write operation.

- **leave\_open** (*bool*) – if True, the file objects will be left open while the config manager is loaded. this can speed up file access, but it also uses up file handles, buffers, memory, and has the possibility of corrupted files.
- **create\_files** (*bool*) – if False, will not create any files it does not find.
- **fail\_if\_no\_file** (*bool*) – if False, will fail and raise an error if the specified filename is not found.
- **make\_backup\_before\_writing** (*bool*) – if True, the system will make a backup file before writing the configuration.
- **backup\_filename** (*str*) – the filename of the backup file. this can have the following formatting keys: '{NUM}' for an incremental number (uses the next available number) '{DATE}' for a date string ('YYYYMMDD') '{STIME}' for a 1 second resolution time string ('HHMMSS') '{MTIME}' for a 1 minute resolution time string '{HHMM}' '{NAME}' for the old config file name (without extension)
- **backup\_path** (*str*) – if not None (the default) this allows the backup file to be in a different location.
- **max\_backup\_number** (*int*) – the max number (assuming a backup file and NUM in the filename)
- **encoding** (*str*) –

#### Returns

**config** (*config\_dict*)

**Parameters** **config\_dict** (*dict*) – a dictionary with storage specific configuration options., This is called after the storage manager is loaded.

**read** (*section\_name=None, storage\_name='file', files=None, encoding=None, \*\*kwargs*)  
will read an ini file and save it to the system

#### Parameters

- **section\_name** (*str or list*) –
- **storage\_name** (*str*) –
- **file** (*str or FileObject*) –
- **encoding** (*str*) –

#### Returns

**Return type** *int*

**storage\_name** = 'file'  
the internal name of the storage manager, must be unique

**write** (*section\_name=None, storage\_name='file', file=None, encoding=None, \*\*kwargs*)  
will write to an INI file.

## MongoDB Plugin Class

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**Todo**

This

---



## 4.4 Validation Classes

These classes are used by the [Data Type Classes](#) to provide validation. by default the data types only validate that the data is actually of that datatype, however you can add any validation you wish.

### 4.4.1 Base Validation Class

**class** AdvConfigMgr.config\_validation.**ValidationsBase**

This is the base object that all other validation objects should be based on. it is pretty simple at this point and is mainly a framework for consistency.

**validate** (*data*)

This is the main method for validation. This is called by the configuration manager and the data is passed to it. it should return that same data if it is validated, or raise an error or warning if not.

Raising an error will stop the processing, raising a warning will simply log the problem, and the developer can choose to poll the error queue and display the errors.

**Parameters** *data* –

**Returns**

### 4.4.2 Pre-Configured Validation Classes

**class** AdvConfigMgr.config\_validation.**ValidationsBase**

This is the base object that all other validation objects should be based on. it is pretty simple at this point and is mainly a framework for consistency.

**validate** (*data*)

This is the main method for validation. This is called by the configuration manager and the data is passed to it. it should return that same data if it is validated, or raise an error or warning if not.

Raising an error will stop the processing, raising a warning will simply log the problem, and the developer can choose to poll the error queue and display the errors.

**Parameters** *data* –

**Returns**

## 4.5 Migration Assist Classes

The system is designed to handle configuration changes during upgrades or downgrades. The following classes are used for this process. See [Migration of Versions](#) for information on how to configure and use migrations.

### 4.5.1 Base Migration Manager Class

**class** AdvConfigMgr.config\_migrate.**ConfigMigrationManager** (*section*, *\*migration\_dictionaries*)

**set\_migration** (*version*)

Will set the version manager to use based on the database version. returns True if a version migration is found, False if no migration is found.

## 4.5.2 Base Migrations Actions Class

**class** `AdvConfigMgr.config_migrate.BaseMigrationActions` (*migration\_manager*)

To add new migration / conversion actions, subclass this and add new methods, each method **MUST** accept as the first two args “value” and “option\_name”, after that, you can use whatever, though make sure to be consistent with how you define things in the migration dictionary.

You must also return a tuple of `new_option_name`, `new_value`, or `None`, `None`.

If your migration requires removing an option, call `BaseMigrationActions._remove()` and if it requires adding a new option, call `BaseMigrationActions._new()`.

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## Extending the system

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Version 2, June 1991

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- `modindex`
- `search`



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## Build / Test Status

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From Travis-CI.org (this is probably red since it is testing all versions of Python against it. sorry, it only works with 3.4 for now).





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